

**INFS 766**  
**Internet Security Protocols**

**Lectures 3 and 4**  
**Cryptography in network protocols**

**Prof. Ravi Sandhu**

**CRYPTOGRAPHIC TECHNOLOGY**

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- ❖ Secret-key encryption
- ❖ Public-key encryption
- ❖ Public-key digital signatures
- ❖ Public-key key agreement
- ❖ Message digests
- ❖ Message authentication codes
- ❖ Challenge-response authentication
- ❖ Public-key certificates

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**CRYPTOGRAPHY**

**CRYPTOGRAPHIC SERVICES**

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- ❖ confidentiality
  - traffic flow confidentiality
- ❖ integrity
- ❖ authentication
- ❖ non-repudiation

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**CRYPTOGRAPHIC TECHNOLOGY**

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<p><b>SECRET KEY</b></p> <p>Symmetric Key Single Key Conventional</p>	<p><b>PUBLIC KEY</b></p> <p>Asymmetric Key Two Key</p>
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**SECRET KEY CRYPTOSYSTEM**

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**INSECURE CHANNEL**

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## SECRET KEY CRYPTOSYSTEM

- ❖ confidentiality depends only on secrecy of the key
  - size of key is critical
- ❖ secret key systems do not scale well
  - with N parties we need to generate and distribute  $N*(N-1)/2$  keys
- ❖ A and B can be people or computers

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## KNOWN PLAINTEXT ATTACK

- ❖ 40 bit key requires  $2^{39} \approx 5 * 10^{11}$  trials on average (exportable from USA)
- ❖ trials/second time required

1	20,000 years
$10^3$	20 years
$10^6$	6 days
$10^9$	9 minutes
$10^{12}$	0.5 seconds

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## MASTER KEYS AND SESSION KEYS

- ❖ long-term or master keys
  - prolonged use increases exposure
- ❖ session keys
  - short-term keys communicated by means of
    - long-term secret keys
    - public key technology

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## KNOWN PLAINTEXT ATTACK

- ❖ 56 bit key requires  $2^{55} \approx 3.6 * 10^{16}$  trials on average (DES)
- ❖ trials/second time required

1	$10^9$ years
$10^3$	$10^6$ years
$10^6$	$10^3$ years
$10^9$	1 year
$10^{12}$	10 hours

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## CRYPTANALYSIS

- ❖ ciphertext only
  - cryptanalyst only knows ciphertext
- ❖ known plaintext
  - cryptanalyst knows some plaintext-ciphertext pairs
- ❖ chosen plaintext
- ❖ chosen ciphertext

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## KNOWN PLAINTEXT ATTACK

- ❖ 80 bit key requires  $2^{79} \approx 6 * 10^{23}$  trials on average (SKIPJACK)
- ❖ trials/second time required

1	$10^{16}$ years
$10^3$	$10^{13}$ years
$10^6$	$10^{10}$ years
$10^9$	$10^7$ years
$10^{12}$	$10^4$ years

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## KNOWN PLAINTEXT ATTACK

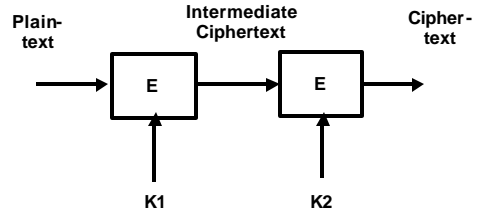
- ❖ 128 bit key requires  $2^{127} \approx 2 * 10^{38}$  trials on average (IDEA)
- ❖ trials/second time required
 

1	$10^{30}$ years
$10^3$	$10^{27}$ years
$10^6$	$10^{24}$ years
$10^9$	$10^{21}$ years
$10^{12}$	$10^{18}$ years

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## DOUBLE DES



➤ effective key size is only 57 bits due to meet-in-the-middle attack

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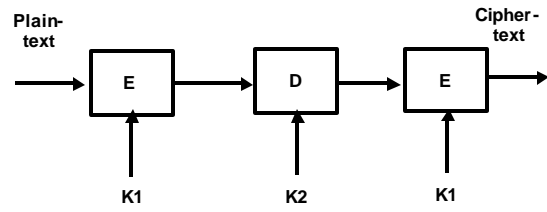
## DICTIONARY ATTACKS

- ❖ if keys are poorly chosen known plaintext attacks can be very simple
- ❖ often the user's password is the key
  - in a dictionary attack the cryptanalyst tries passwords from a dictionary, rather than all possible keys
  - for a 20,000 word dictionary, 1 trial/second will crack a poor password in less than 3 hours

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## TRIPLE DES



➤ effective key size is 112 bits due to meet-in-the-middle attack

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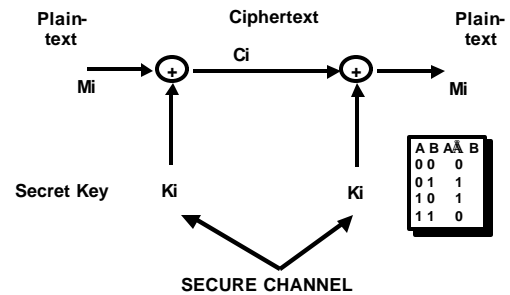
## CURRENT GENERATION SECRET KEY CRYPTOSYSTEMS

- ❖ 64 bit data block size
  - DES: 56 bit key
  - Triple DES: 112 bit key
  - Triple DES: 168 bit key
  - Skipjack: 80 bit key
  - IDEA: 128 bit key
  - RC2: variable size key: 1 byte to 128 bytes
  - many others

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## PERFECT SECRECY VERNAM ONE-TIME PAD



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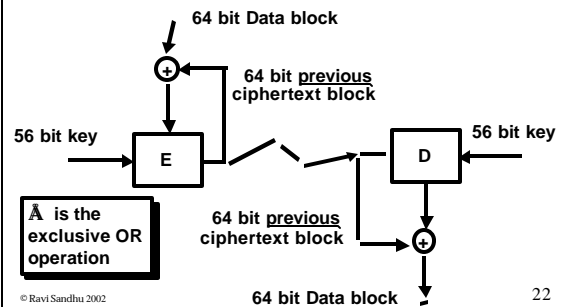
## PERFECT SECRECY VERNAM ONE-TIME PAD

- ❖ known plaintext reveals the portion of the key that has been used, but does not reveal anything about the future bits of the key
- ❖ has been used
- ❖ can be approximated

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## CIPHER BLOCK CHAINING (CBC) MODE



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## ADVANCED ENCRYPTION STANDARD

- ❖ New Advanced Encryption Standard under development by NIST
  - > must support key-block combinations of 128-128, 192-128, 256-128
  - > may support other combinations
- ❖ selection of Rijndael algorithm announced in 2000
- ❖ will be in place in a couple of years

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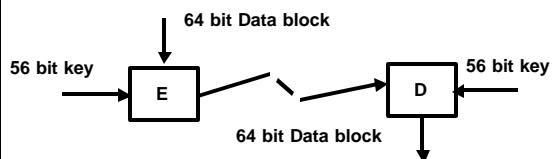
## CIPHER BLOCK CHAINING (CBC) MODE

- ❖ Needs an Initialization Vector (IV) to serve as the first feedback block
- ❖ IV need not be secret or random
- ❖ Integrity of the IV is important, otherwise first data block can be arbitrarily changed.
- ❖ IV should be changed from message to message, or first block of every message should be distinct

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## ELECTRONIC CODE BOOK (ECB) MODE

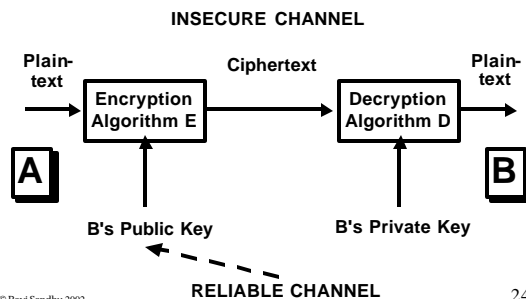


- ❖ OK for small messages
- ❖ identical data blocks will be identically encrypted

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## PUBLIC KEY ENCRYPTION



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## PUBLIC KEY CRYPTOSYSTEM

- ❖ solves the key distribution problem provided there is a reliable channel for communication of public keys
- ❖ requires reliable dissemination of 1 public key/party
- ❖ scales well for large-scale systems

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## RSA

- ❖ public key is  $(n,e)$
- ❖ private key is  $d$
- ❖ encrypt:  $C = M^e \bmod n$
- ❖ decrypt:  $M = C^d \bmod n$

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## PUBLIC KEY ENCRYPTION

- ❖ confidentiality based on infeasibility of computing B's private key from B's public key
- ❖ key sizes are large (512 bits and above) to make this computation infeasible

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## GENERATION OF RSA KEYS

- ❖ choose 2 large (100 digit) prime numbers  $p$  and  $q$
- ❖ compute  $n = p * q$
- ❖ pick  $e$  relatively prime to  $(p-1)*(q-1)$
- ❖ compute  $d$ ,  $e*d = 1 \bmod (p-1)*(q-1)$
- ❖ publish  $(n,e)$
- ❖ keep  $d$  secret (and discard  $p, q$ )

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## SPEED OF PUBLIC KEY VERSUS SECRET KEY

- ❖ Public key runs at kilobits/second
  - think modem connection
- ❖ Secret key runs at megabits/second and even gigabits/second
  - think LAN or disk connection
- ❖ This large difference in speed is likely to remain independent of technology advances

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## PROTECTION OF RSA KEYS

- ❖ compute  $d$ ,  $e*d = 1 \bmod (p-1)*(q-1)$ 
  - if factorization of  $n$  into  $p*q$  is known, this is easy to do
- ❖ security of RSA is no better than the difficulty of factoring  $n$  into  $p, q$

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## RSA KEY SIZE

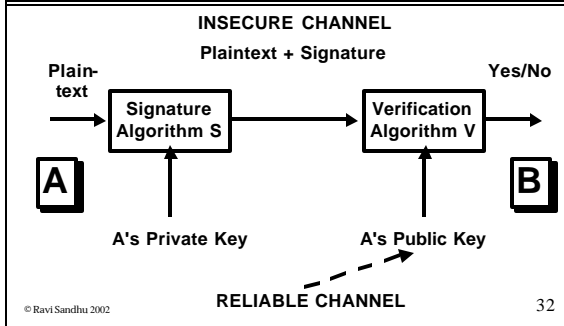
❖ **key size of RSA is selected by the user**

- casual            384 bits
- “commercial”   512 bits
- “military”       1024 bits

## DIGITAL SIGNATURES IN RSA

- ❖ **RSA has a unique property, not shared by other public key systems**
- ❖ **Encryption and decryption commute**
  - $(M^e \bmod n)^d \bmod n = M$       encryption
  - $(M^d \bmod n)^e \bmod n = M$       signature
- ❖ **Same public key can be use for encryption and signature**

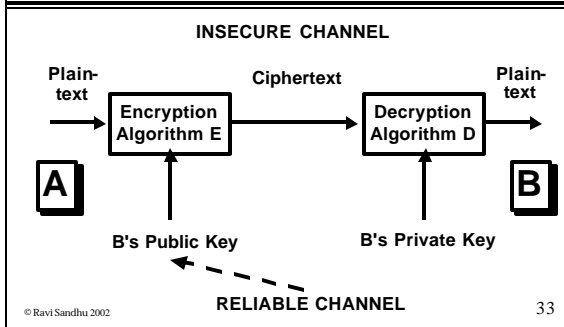
## DIGITAL SIGNATURES



## EL GAMAL AND VARIANTS

- ❖ **encryption only**
- ❖ **signature only**
  - 1000's of variants
  - including NIST's DSA

## COMPARE PUBLIC KEY ENCRYPTION



## NIST DIGITAL SIGNATURE STANDARD

- ❖ **System-wide constants**
  - **p**    512-1024 bit prime
  - **q**    160 bit prime divisor of p-1
  - **g**     $g = h^{((p-1)/q)} \bmod p, 1 < h < p-1$
- ❖ **El-Gamal variant**
  - separate algorithms for digital signature and public-key encryption

## NIST DIGITAL SIGNATURE STANDARD

- ❖ to sign message  $m$ : private key  $x$ 
  - > choose random  $r$
  - > compute  $v = (g^r \text{ mod } p) \text{ mod } q$
  - > compute  $s = (m+xv)/k \text{ mod } q$
  - > signature is  $(s,v,m)$
- ❖ to verify signature: public key  $y$ 
  - > compute  $u1 = m/s \text{ mod } q$
  - > compute  $u2 = v/s \text{ mod } q$
  - > verify that  $v = (g^{u1} \cdot y^{u2} \text{ mod } p) \text{ mod } q$

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## DIFFIE-HELLMAN KEY ESTABLISHMENT

- ❖ security depends on difficulty of computing  $x$  given  $y=a^x \text{ mod } p$  called the discrete logarithm problem

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## NIST DIGITAL SIGNATURE STANDARD

- ❖ signature does not repeat, since  $r$  will be different on each occasion
- ❖ if same random number  $r$  is used for two messages, the system is broken
- ❖ message expands by a factor of 2
- ❖ RSA signatures do repeat, and there is no message expansion

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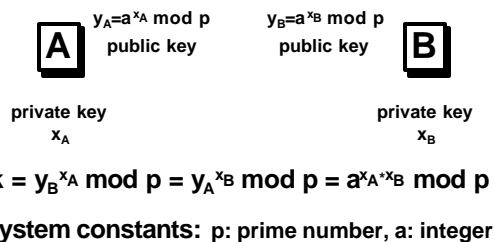
## MAN IN THE MIDDLE ATTACK



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## DIFFIE-HELLMAN KEY AGREEMENT



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## CURRENT GENERATION PUBLIC KEY SYSTEMS

- ❖ RSA (Rivest, Shamir and Adelman)
  - > the only one to provide digital signature and encryption using the same public-private key pair
  - > security based on factoring
- ❖ ElGamal Encryption
  - > public-key encryption only
  - > security based on digital logarithm
- ❖ DSA signatures
  - > public-key signature only
  - > one of many variants of ElGamal signature
  - > security based on digital logarithm

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## CURRENT GENERATION PUBLIC KEY SYSTEMS

- ❖ **DH (Diffie-Hellman)**
  - secret key agreement only
  - security based on digital logarithm
- ❖ **ECC (Elliptic curve cryptography)**
  - security based on digital logarithm in elliptic curve field
  - uses analogs of
    - ElGamal encryption
    - DH key agreement
    - DSA digital signature

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## ELLIPTIC CURVE CRYPTOGRAPHY

- ❖ **ECDSA: Elliptic Curve digital signature algorithm based on NIST Digital Signature Standard**
- ❖ **ECSVA: Elliptic Curve key agreement algorithm based on Diffie-Hellman**
- ❖ **ECES: Elliptic Curve encryption algorithm based on El-Gamal**

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## ELLIPTIC CURVE CRYPTOGRAPHY

- ❖ **mathematics is more complicated than RSA or Diffie-Hellman**
- ❖ **elliptic curves have been studied for over one hundred years**
- ❖ **computation is done in a group defined by an elliptic curve**

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## PKCS STANDARDS

- ❖ **de facto standards initiated by RSA Data Inc.**

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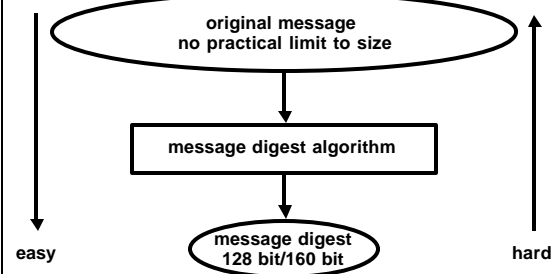
## ELLIPTIC CURVE CRYPTOGRAPHY

- ❖ **160 bit ECC public key is claimed to be as secure as 1024 bit RSA or Diffie-Hellman key**
- ❖ **good for small hardware implementations such as smart cards**

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## MESSAGE DIGEST



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## MESSAGE DIGEST

- ❖ **for performance reasons**
  - > sign the message digest
  - > not the message
- ❖ **one way function**
  - >  $m=H(M)$  is easy to compute
  - >  $M=H^{-1}(m)$  is hard to compute

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## CURRENT GENERATION MESSAGE DIGEST ALGORITHMS

- ❖ **MD5 (Message Digest 5)**
  - > 128 bit message digest
  - > falling out of favor
- ❖ **SHA (Secure Hash Algorithm)**
  - > 160 bit message digest
  - > slightly slower than MD5 but more secure

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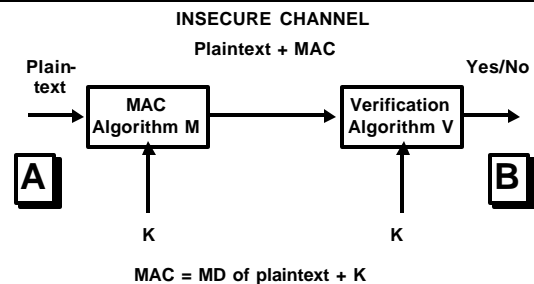
## DESIRED CHARACTERISTICS

- ❖ **weak hash function**
  - > difficult to find  $M'$  such that  $H(M')=H(M)$
- ❖ **given  $M$ ,  $m=H(M)$  try messages at random to find  $M'$  with  $H(M')=m$** 
  - >  $2^k$  trials on average,  $k=64$  to be safe

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## MESSAGE AUTHENTICATION CODES



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## DESIRED CHARACTERISTICS

- ❖ **strong hash function**
  - > difficult to find any two  $M$  and  $M'$  such that  $H(M')=H(M)$
- ❖ **try pairs of messages at random to find  $M$  and  $M'$  such that  $H(M')=H(M)$** 
  - >  $2^{k/2}$  trials on average,  $k=128$  to be safe
  - >  $k=160$  is better

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## CURRENT GENERATION MAC ALGORITHMS

- ❖ **HMAC-MD5, HMAC-SHA**
  - > IETF standard
  - > general technique for constructing a MAC from a message digest algorithm
- ❖ **Older MACs are based on secret key encryption algorithms (notably DES) and are still in use**
  - > DES based MACs are 64 bit and not considered strong anymore

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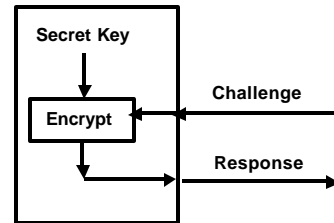
## HMAC

- ❖ **HMAC computation**
- ❖  $HMAC_K(M) = h(K \mathop{\|} \text{opad} \mathop{\|} h(K \mathop{\|} \text{ipad} \mathop{\|} M))$ 
  - >  $h$  is any message digest function
  - >  $M$  message
  - >  $K$  secret key
  - >  $\text{opad}$ ,  $\text{ipad}$ : fixed outer and inner padding
- ❖ **HMAC-MD5, HMAC-SHA**

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## CHALLENGE RESPONSE



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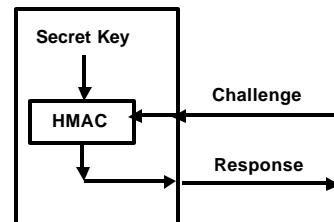
## SAFE CRYPTOGRAPHY

- ❖ **Secret-key encryption**
  - > 128 bit or higher
- ❖ **Public-key**
  - > 1024 bit or higher
- ❖ **Message digests**
  - > 160 bit or higher
- ❖ **A large portion of what is deployed is much weaker**

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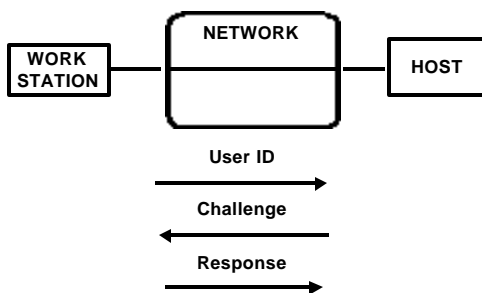
## CHALLENGE RESPONSE



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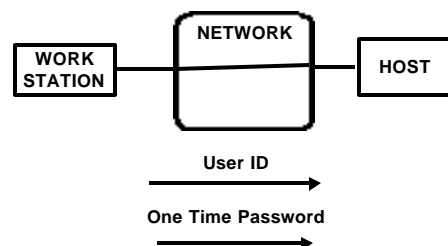
## STRONG AUTHENTICATION CHALLENGE RESPONSE



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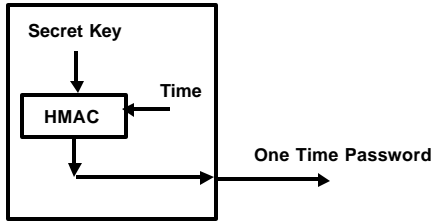
## TIME SYNCHRONIZED



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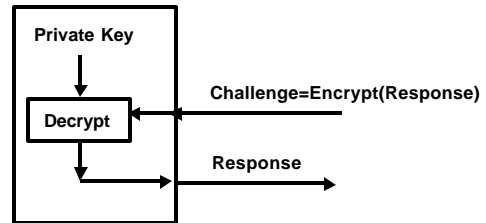
## TIME SYNCHRONIZED



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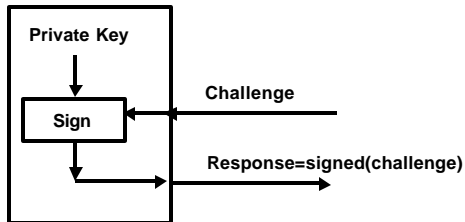
## PUBLIC KEY ENCRYPTION BASED



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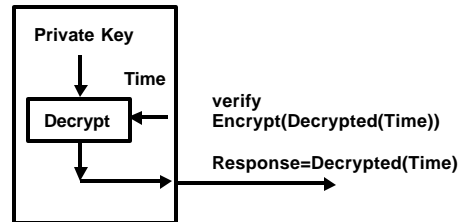
## PUBLIC KEY SIGNATURE BASED



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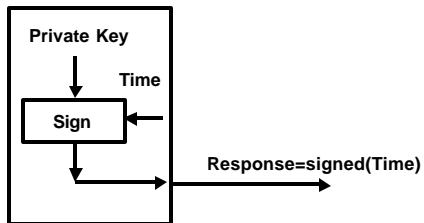
## PUBLIC KEY ENCRYPT BASED



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## PUBLIC KEY SIGNATURE BASED



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## PUBLIC-KEY INFRASTRUCTURE

## PUBLIC-KEY CERTIFICATES

- ❖ reliable distribution of public-keys
- ❖ public-key encryption
  - > sender needs public key of receiver
- ❖ public-key digital signatures
  - > receiver needs public key of sender
- ❖ public-key key agreement
  - > both need each other's public keys

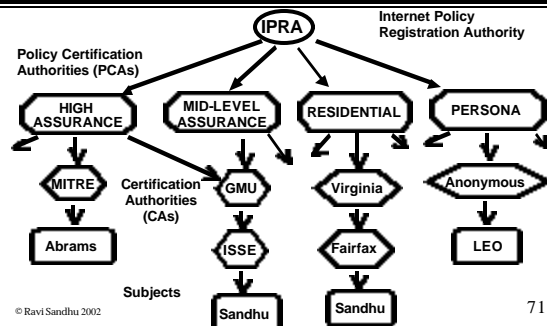
## CERTIFICATE TRUST

- ❖ how to acquire public key of the issuer to verify signature
- ❖ whether or not to trust certificates signed by the issuer for this subject

## X.509v1 CERTIFICATE

VERSION
SERIAL NUMBER
SIGNATURE ALGORITHM
ISSUER
VALIDITY
SUBJECT
SUBJECT PUBLIC KEY INFO
SIGNATURE

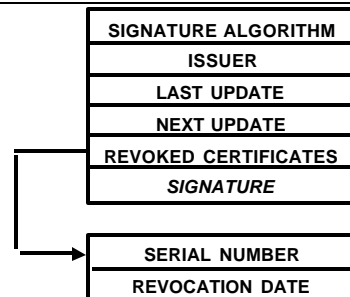
## PEM CERTIFICATION GRAPH



## X.509v1 CERTIFICATE

1
1234567891011121314
RSA+MD5, 512
C=US, S=VA, O=GMU, OU=ISE
9/9/99-1/1/1
C=US, S=VA, O=GMU, OU=ISE, CN=Ravi Sandhu
RSA, 1024, xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
SIGNATURE

## CRL FORMAT



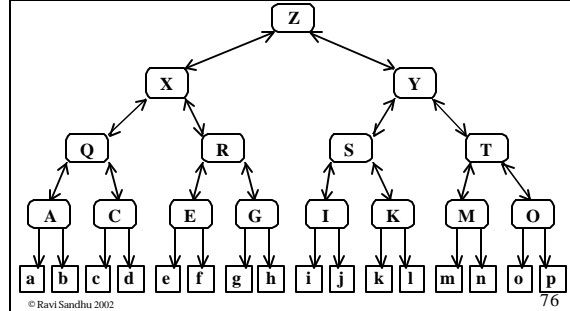
## X.509 CERTIFICATES

- ❖ **X.509v1**
  - very basic
- ❖ **X.509v2**
  - adds unique identifiers to prevent against reuse of X.500 names
- ❖ **X.509v3**
  - adds many extensions
  - can be further extended

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## GENERAL HIERARCHICAL STRUCTURE



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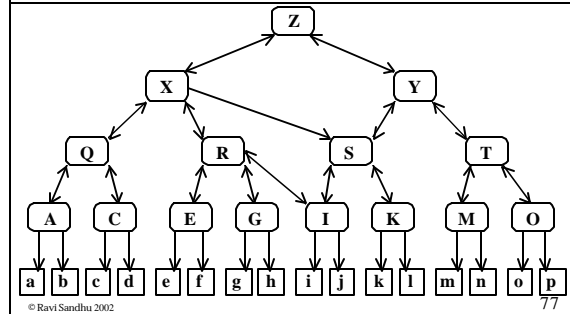
## X.509v3 CERTIFICATE INNOVATIONS

- ❖ **distinguish various certificates**
  - signature, encryption, key-agreement
- ❖ **identification info in addition to X.500 name**
  - internet names: email addresses, host names, URLs
- ❖ **issuer can state policy and usage**
  - good enough for casual email but not for signing checks
- ❖ **limits on use of signature keys for further certification**
- ❖ **extensible**
  - proprietary extensions can be defined and registered
- ❖ **attribute certificates**
  - ongoing work

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## GENERAL HIERARCHICAL STRUCTURE WITH ADDED LINKS



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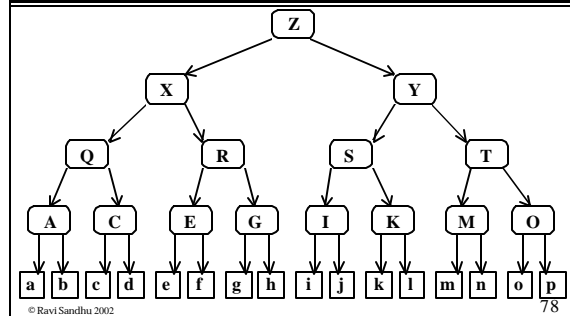
## X.509v2 CRL INNOVATIONS

- ❖ **CRL distribution points**
- ❖ **indirect CRLs**
- ❖ **delta CRLs**
- ❖ **revocation reason**
- ❖ **push CRLs**

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## TOP-DOWN HIERARCHICAL STRUCTURE



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## FOREST OF HIERARCHIES

